Game-Based Learning for Educators

with

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A 6-week online course that provides an introduction to Game-Based learning specifically designed for educators.

Participants learn about the benefits of Game-Based learning and develop strategies to incorporate Game-Based learning in their class-rooms and curriculum.

The course will provide educators with a foundational understanding of Game-Based learning.

Included in the course are 3 award winning high-end commerciallearning games for participants to play.

There are weekly live session and labs.

The course is taught by Professor André Thomas from Texas A&M University.

After successful completion of the course participants receive a certificate and 25 professional development or 2.5 CEU credits. Participants gain access to a private community of educators to share their experiences and help each other.

https://livelab.catalog.instructure.com/courses/intro-to-game-based-learning-for-educators